|  |  |
| --- | --- |
| Use Case | Choose Mode |
| Primary Actor | User |
| Secondary Actor | - |
| Pre-Condition |  |
| Post-Condition |  |
| Flow | 1. Open the App 2. Click the Mode   2.1- Choose Marble  2.2- Choose Things  3. Camera will start |

|  |  |
| --- | --- |
| Use Case | View Camera |
| Primary Actor | User |
| Secondary Actor | - |
| Pre-Condition |  |
| Post-Condition |  |
| Flow | 1. User can move camera    1. Foreword    2. Backward    3. Right    4. Left 2. Rotate Camera |

|  |  |
| --- | --- |
| Use Case | Reset |
| Primary Actor | User |
| Secondary Actor | - |
| Pre-Condition |  |
| Post-Condition |  |
| Flow |  |

|  |  |
| --- | --- |
| Use Case | Choose Marble |
| Primary Actor | User |
| Secondary Actor | - |
| Pre-Condition |  |
| Post-Condition |  |
| Flow | 1. User can add marble 2. User can remove marble |

|  |  |
| --- | --- |
| Use Case | Choose Things |
| Primary Actor | User |
| Secondary Actor | - |
| Pre-Condition |  |
| Post-Condition |  |
| Flow |  |